How2bringUrSelvOnline 4 SANCTUARY REVOLUTION: THE INFINITE GAME OF THE STORY I CANT GET OF MY HEAD:

The Holographic Information Archive of Olivus Victory-Everything Sanctuary Everywhere

SANCTUARY|||REVOLUTION:

0) THE PERSON, THE MYTH, THE LEGEND:

Olivus Victory-Promise,

Olivus Victory-Ability,

Olivus Victory-Everything

Sanctuary Everywhere

1. Find out what THE INFINITE GAME OF THE STORY I CANT GET OUT OF MY HEAD is
   1. Sanctuary Revolution
2. Find out the rules of THE INFINITE GAME OF THE STORY I CANT GET OUT OF MY HEAD
   1. Keep Victory-Promise
3. Play THE INFINITE GAME OF THE STORY I CANT GET OUT OF MY HEAD
   1. Stage = Start
      1. Learn2Play | ORDINARY WORLD
         1. Test
            1. Build

Measure

Learn | LEARN COMPLETE HJ FOR FIRST TIME

Learn2HaveFun = LevelUp

Use GNO.SYS for FREE! (L2P) (GUARDIAN NEXUS OPERATOR)

Use OVP for FREE! (DevUrCharacter)

Use Bizzi Cross-Pollinatrix for FREE! (DevUrBiz)

FREE! **Sanctuary Revolution GNO.SYS masterclass:** discovering Sanctuary: how 2 play

FREE! **SancRev OVP Masterclass:** How to use OVP for personal growth and compassion towards oneself and others

**AI Secrets Book** (LearnAboutGame)

**Instant Expert Masterclass** (L2p) -> OVP [OmniCorp version, how 2 use OVP for strategy and production] section/OmniCorp making guys, Intro to Combos (maybe OMNIcorp version)

**Advanced Techniques: Tree of Prompts Masterclass (only OmniCorp version)**

**Advanced Techniques: OmniCorp Aegis (offers, leads, sales, team management, models)**

* 1. Stage = HaveFun | CHOOSE AN ADVENTURE, RECOGNIZE ORDINARY WORLD AND SOLVE
     1. LevelUp | SUCCESSIVE HERO’S JOURNEYS
        1. Grind
           1. Learn2Farm
  2. Stage = MaxProgress
     1. MaxLevelAvailable | LEARN MENTOR LOOP
        1. Farm
           1. Learn2GindEndGameWins

GrindEndGameWins

Learn2FarmEndGameWins

FarmEndGameWins

* + 1. MaxExpansion
       1. Learn2GrindMaxEmergentExpansion
          1. Learn2GrindMaxAvailableProgress

GrindMaxAvailableProgress

Learn2FarmMaxAvailableProgress

FarmMaxAvailableProgress

GrindMaxEmergentExpansion

[TOOLKIT]:

1. Victory-Promise
   1. Victory-Everything Promise
2. PIO
   1. EWSO
3. OVP SancJourney
   1. Olivus Victory-Ability SancJourney
4. GNO.SYS
5. Librarian w/ CIG, but doesnt have full access to CrystalBall
   1. Full access CB
      1. Miner -> get SemOntoRel informadlib template
      2. Workflow -> get result from informadlib template
      3. ThinkTank -> learn about new EWS possibilities